

MAGE KNIGHT™

U N L I M I T E D





WE'VE CREATED A WORLDWIDE NETWORK OF
MAGE KNIGHT PLAYERS.

HERE

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TO REGISTER.



GET IN THE GAME! WIN COOL PRIZES!
MAKE NEW FRIENDS! GO TO SPECIAL EVENTS!
EARN OFFICIAL RATINGS AND RANKINGS.
COMPETE IN SANCTIONED TOURNAMENTS.
APPLY TO BE A WARLORD.

REGISTER ONLINE TO PARTICIPATE IN STORE TOURNAMENTS AND LEAGUES.
WARLORDS EARN FREE MAGE KNIGHT FIGURES AND LIMITED EDITION FIGURES!

IT'S THE ONLY WAY TO GET TO THE MAGE KNIGHT WORLD CHAMPIONSHIP!




Tezla's legacy

CENTURIES AGO, GRAND-MAGUS TEZLA CHANGED THE WORLD. HIS GRAND VISION: UNIFY ALL FORMS OF MAGIC. UNTIL TEZLA'S TIME, THERE HAD ONLY BEEN TWO FORMS: ELEMENTAL (THE MAGIC OF LIVING ESSENCE) AND NECROMANTIC (THE MAGIC OF DEATH AND SPIRITS). THEY WERE OPPOSITES, AND THUS A MAGE COULD MASTER ONLY ONE. TEZLA MASTERED BOTH.

BY HARNESSING THE MAGICAL POWER OF MAGESTONE, AN ORE HE DISCOVERED DEEP BENEATH REGIONS OF MAGICAL INTENSITY, TEZLA CREATED A THIRD MAGIC: TECHNOMANCY. WITH ARMIES OF MAGES AND MAGICALLY EMPOWERED TROOPS, HE MARCHED ACROSS THE LAND AND BUILT THE ATLANTEAN EMPIRE.

ALTHOUGH HE LIVED FOR MORE THAN 250 YEARS, TEZLA COULDN'T LIVE FOREVER.



NOW, 180 YEARS AFTER HIS DEATH, THE MAGICAL ORDERS HAVE BECOME POLITICAL FACTIONS, FIGHTING FOR DOMINANCE, LEAVING THOSE WITHOUT MAGIC TO FEND FOR THEMSELVES. THE BLACK POWDER REBELS DEVELOPED GUNPOWDER AND STEAM TECHNOLOGY TO FIGHT FOR THEIR RIGHTFUL PLACE IN THE NEW ORDER. MAGE SPAWN MONSTERS ROAM THE LAND. MYSTERIOUS OUTSIDERS TAKE ADVANTAGE OF THE TURMOIL. IT IS AN AGE OF CHAOS, WHEN A SINGLE BATTLE CAN CHANGE THE COURSE OF HISTORY AND ANYONE CAN RISE TO RULE AN EMPIRE.

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AMBUSH!
BYRCH, YOU SAID
YOU SCOUTED
AHEAD.

YOU SHOULD
HAVE SMELLED
THEM.

I DID,
BUT I DIDN'T
SEE OR HEAR
ANYTHING.

HOW DID
THEY KNOW WE
WERE COMING?
WE DON'T EVEN
KNOW WHERE
WE ARE.

THE BANDIT-
KING, BORRYAN,
HAS SPIES
THROUGHOUT THIS
DISTRICT.

WE'LL FIGURE
OUT WHY AND HOW
IF WE LIVE THROUGH
THIS. YOU ALL KNOW
THE DRILL.

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IF WE'RE DEAD,
MAYBE THE BANDITS
WILL HIRE US.

BET THEY
DON'T PAY
BOUNTIES
FOR KILLS,
BYRCH.

BANDITRY IS
SO OVERRATED
AS A CAREER
CHOICE.

ROWAN

THE
UNDEAD
HAVE NO
FEAR.

IN THESE
NUMBERS, EVEN
THE LIVING WOULD
KEEP COMING.

TURRAK'DIN



PULL BACK
TO THE OTHER
SIDE OF THE
PASS. MAYBE
WE CAN HOLD
THEM OFF.

SNOW



ABOUT
THAT PULLING
BACK THING,
BOSS....

THERE IS NO
BACK TO PULL
TO, SNOW.

THIS IS MY
FAILURE. I'M
SORRY, MY
FRIENDS.

ROWAN,
I...

I KNOW,
SNOW. ME,
TOO.

I HOPE
SOME BARD
WILL NEATEN UP
OUR DEATHS.



WHAT IN
THE NAME
OF THE
GODS?!

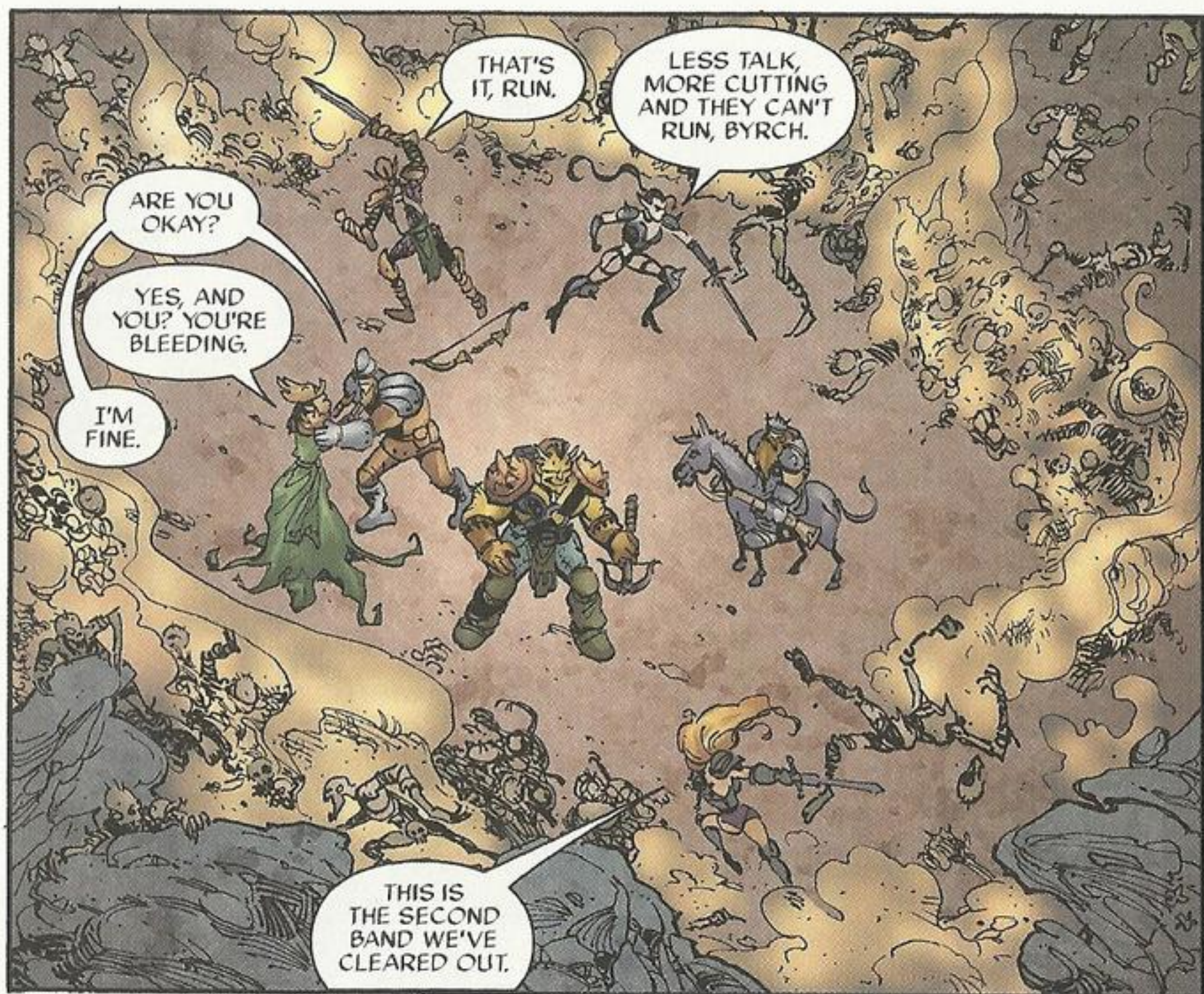
A FRIEND...
OR AN ENEMY
WITH LOUSY
AIM.

FRIENDS, WHICH
YOU'RE CLEARLY
NEEDING.

YOU COULD
USE MORE, BUT
WE'LL HOPE
QUALITY COVERS
NUMBERS.

khollis

aurija



THAT'S
IT, RUN.

LESS TALK,
MORE CUTTING
AND THEY CAN'T
RUN, BYRCH.

ARE YOU
OKAY?

YES, AND
YOU? YOU'RE
BLEEDING.

I'M
FINE.

THIS IS
THE SECOND
BAND WE'VE
CLEARED OUT.



SECOND
BAND?

FROM THE
EAST. THEY'D
HIT ANOTHER
SMALL BAND
OF FOLKS.

AGGRESSIVE
SCREENING
AGAINST SCOUTS,
IT APPEARS TO BE.



THERE, THAT
SHOULD TAKE
CARE OF IT.

THANK YOU,
ROWAN.

AND
THANK
YOU...

I'M AURIJIA.
THAT'S KHOLLIS.
BLACKWYN
SENT US TO FIND
YOU.

GLAD
WE DID.



COPPER PIECES?
WHO WOULD RISK
THEIR LIVES FOR
COPPER?

THEY WERE
DEAD, BYRCH. YOU
KNOW WHAT THEY
SAY: YOU CAN'T TAKE
IT WITH YOU.

WELL, ONE
OF THEM COULD
HAVE AT LEAST
TRIED.



LET'S GO, WE
NEED TO FIND A
CAMP BEFORE
NIGHTFALL.

THERE'S A
DEFENSIBLE SPOT
IN THE HILLS
NORTH. I LEFT MY
HORSE THERE.

I'LL SET
WARDS SO WE
WON'T BE TAKEN
UNAWARES.



AT LEAST THIS
ATLANTEAN COIN IS
AN ANTIQUE.

HE
COLLECTS
COINS?

HE
COLLECTS
MONEY.

AH, I
SEE.

IT'S
GOOD YOU
RECOVERED
YOUR *IKONA*,
AURIJIA.

AND THAT IT'S
SO POWERFUL
AGAINST THE
UNDEAD.

AGAINST
EVIL, THOUGH
THE TWO ARE
OFTEN LINKED.

CURIOUS THAT
IF ONLY THE GOOD
DIE YOUNG, THE DEAD
CAN BE SO EVIL.

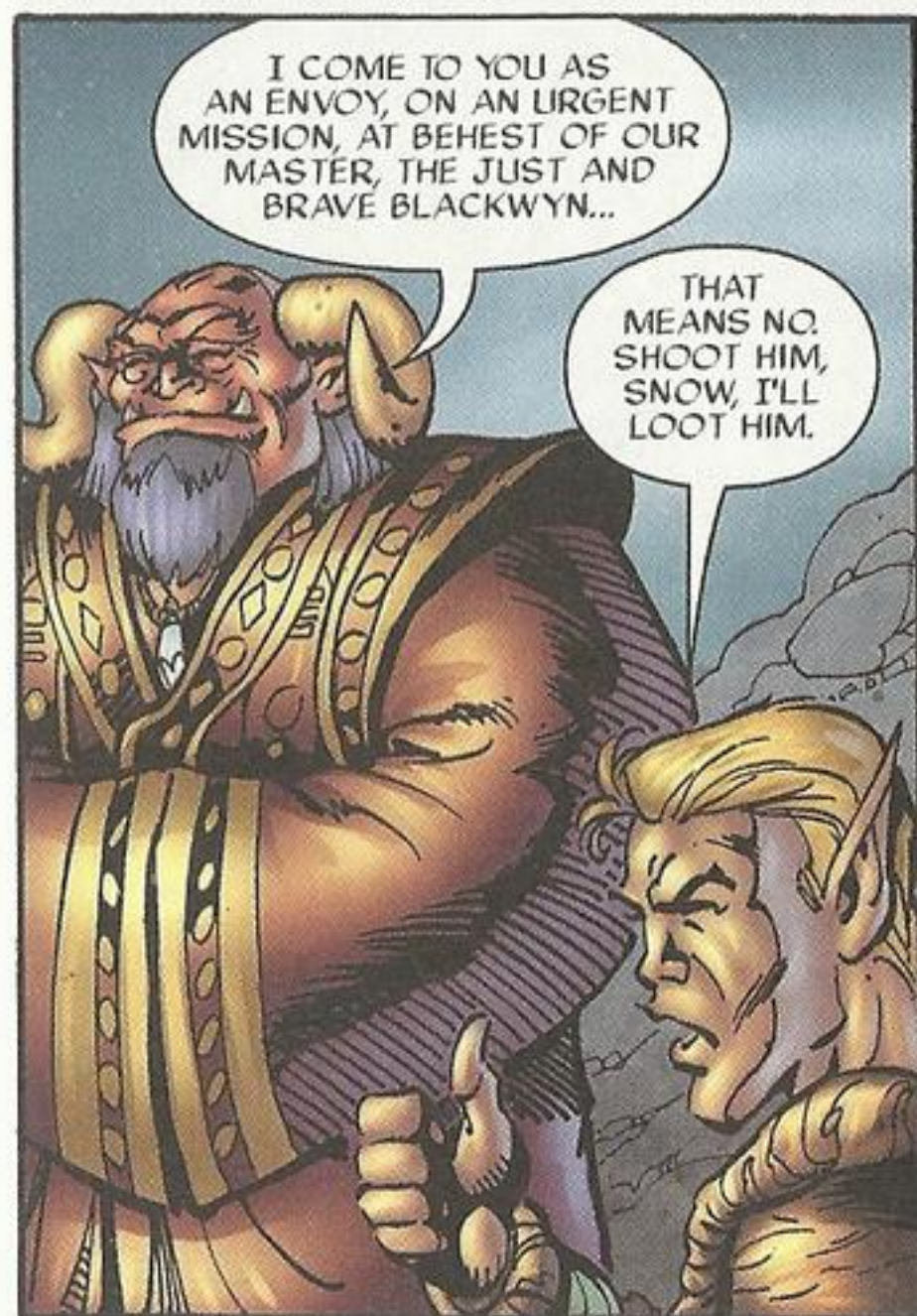


MY
WARDS, HOW
DID YOU...?

NOT MORE
TROUBLE...

THE WARDS WERE
CLEVER, ROWAN, BUT
HARDLY POTENT. FEAR
NOT, SNOW. RATHER,
FEAR A LITTLE.

HI, MAREN'KAR,
RECOGNIZE YOUR
ACCENT ANYWHERE.
HAVE THE MONEY
YOU OWE ME?




I COME TO YOU AS
AN ENVOY, ON AN URGENT
MISSION, AT BEHEST OF OUR
MASTER, THE JUST AND
BRAVE BLACKWYN...

THAT
MEANS NO.
SHOOT HIM,
SNOW, I'LL
LOOT HIM.




THAT'S ENOUGH,
BYRCH. MAREN'KAR,
WE HAVE AN ENVOY
FROM BLACKWYN
HERE.

START
AGAIN, WITH
THE TRUTH
THIS TIME.



I DID NOT
LIE, SNOW,
MERELY SOUGHT
TO PROVIDE
CONTEXT.

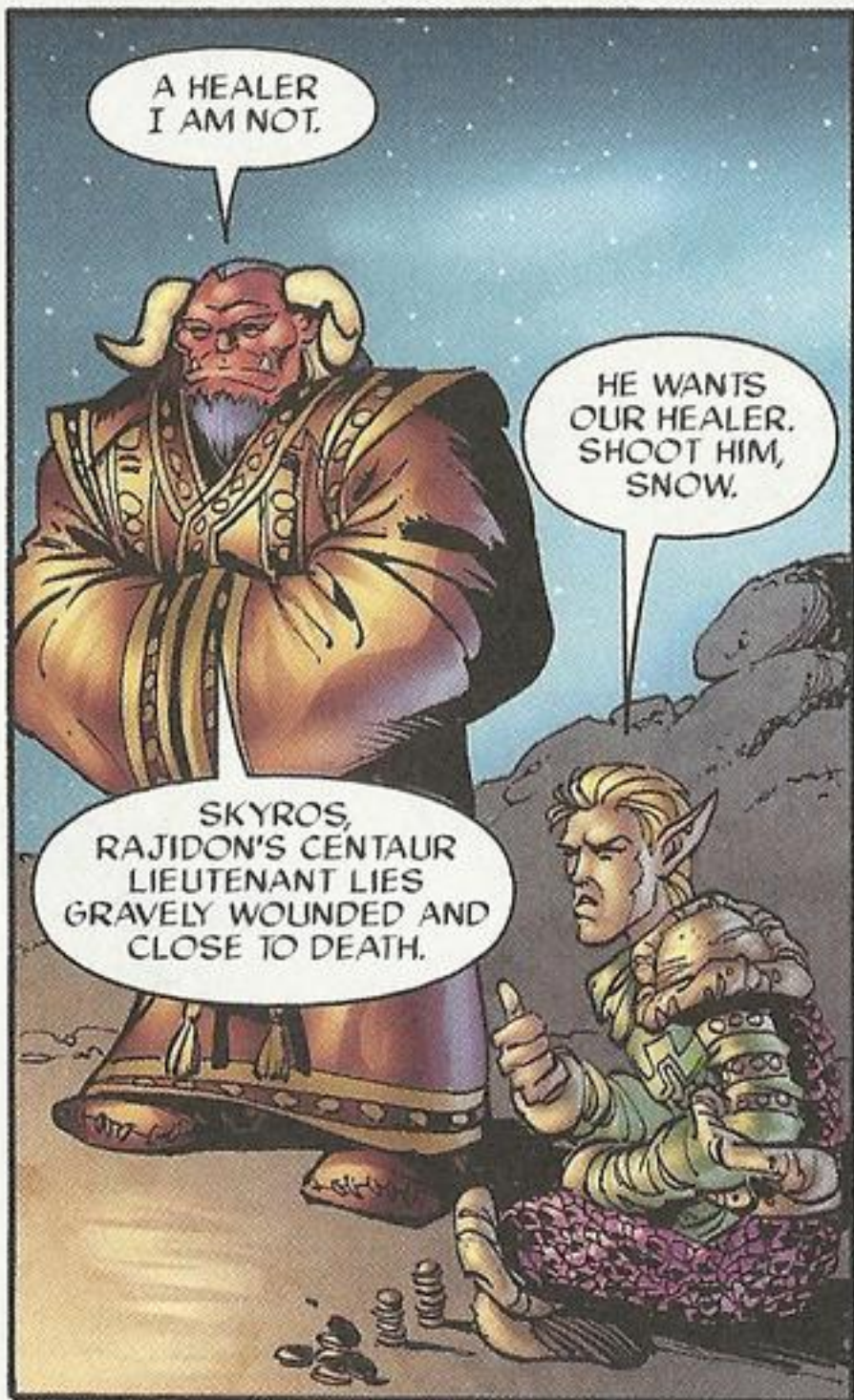
RAJIDON,
MOST FAVORED OF
BLACKWYN SENT ME
ON A MISSION
THAT...



...ONLY YOU,
ROWAN, CAN
COMPLETE.

ME?!


ALAS, YES.
THOUGH MY
MAGIC SKILLS ARE
FORMIDABLE...



A HEALER
I AM NOT.


HE WANTS
OUR HEALER.
SHOOT HIM,
SNOW.

SKYROS,
RAJIDON'S CENTAUR
LIEUTENANT LIES
GRAVELY WOUNDED AND
CLOSE TO DEATH.



ONLY YOU CAN
SAVE HIM, ROWAN. IF
YOU CONSENT, I WILL
BEAR YOU AWAY
EVEN NOW.

I DON'T
KNOW. I HAVE
MY... DUTIES
HERE. SNOW?



WE'RE ALL SWORN
IN BLACKWYN'S SERVICE.
ROWAN, I'VE HEARD HIM
SPEAK OF RAJIDON
AND SKYROS.

THERE ARE FEW
MORE GALLANT
WARRIORS THAN
RAJIDON. SKYROS IS
RENOUNDED FOR HIS
COURAGE AND
STRENGTH.

"TRULY SAID, SNOW
THEY HAVE BEEN TIRELESS
IN DEFENDING BLACKWYN'S
REALM. THEY ARE WISE AND
KIND, YET FIERCE IN BATTLE."

TREACHERY LAY
SKYROS LOW. IF HE
DIES, HIS DEATH WILL BE
THE FIRST OF MANY. I
CARE NOT FOR THE PLAY
OF FACTIONS...

"THEY HAVE BOTH
SERVED BLACKWYN WELL.
ATLANTIAN WARLORDS AND
NECROPOLIS DESPOTS HAVE
NO WORSE ENEMIES."

BUT POLITICS
HAS BROUGHT
EVIL. THE MISSION
ROWAN WILL HELP
US COMPLETE IS
VITAL.



MISSION?
SEE, SNOW,
HE CAN'T BE
TRUSTED.

I'M INCLINED
TO AGREE WITH
BYRCH.

SPEAK
PLAINLY,
WIZARD.

AS IF HE
COULD.



WITHOUT
ROWAN'S HELP,
SKYROS WILL
DIE. PLAINLY
SPOKEN?

QUITE,
WE WILL ALL
COME.

I'VE ONLY
THE STRENGTH
TO TAKE ROWAN,
MAYBE ONE
OTHER.



IF YOU WISH,
SNOW, YES. I'LL
DEAL WITH THE
SITUATION.

I'M NOT SENDING
ROWAN INTO
DANGER ALONE.
KERRAI?

I'LL
KEEP YOUR
BOUNTIES FOR
YOU, KERRAI?

IF IT WILL
KEEP YOU HERE,
SURE.



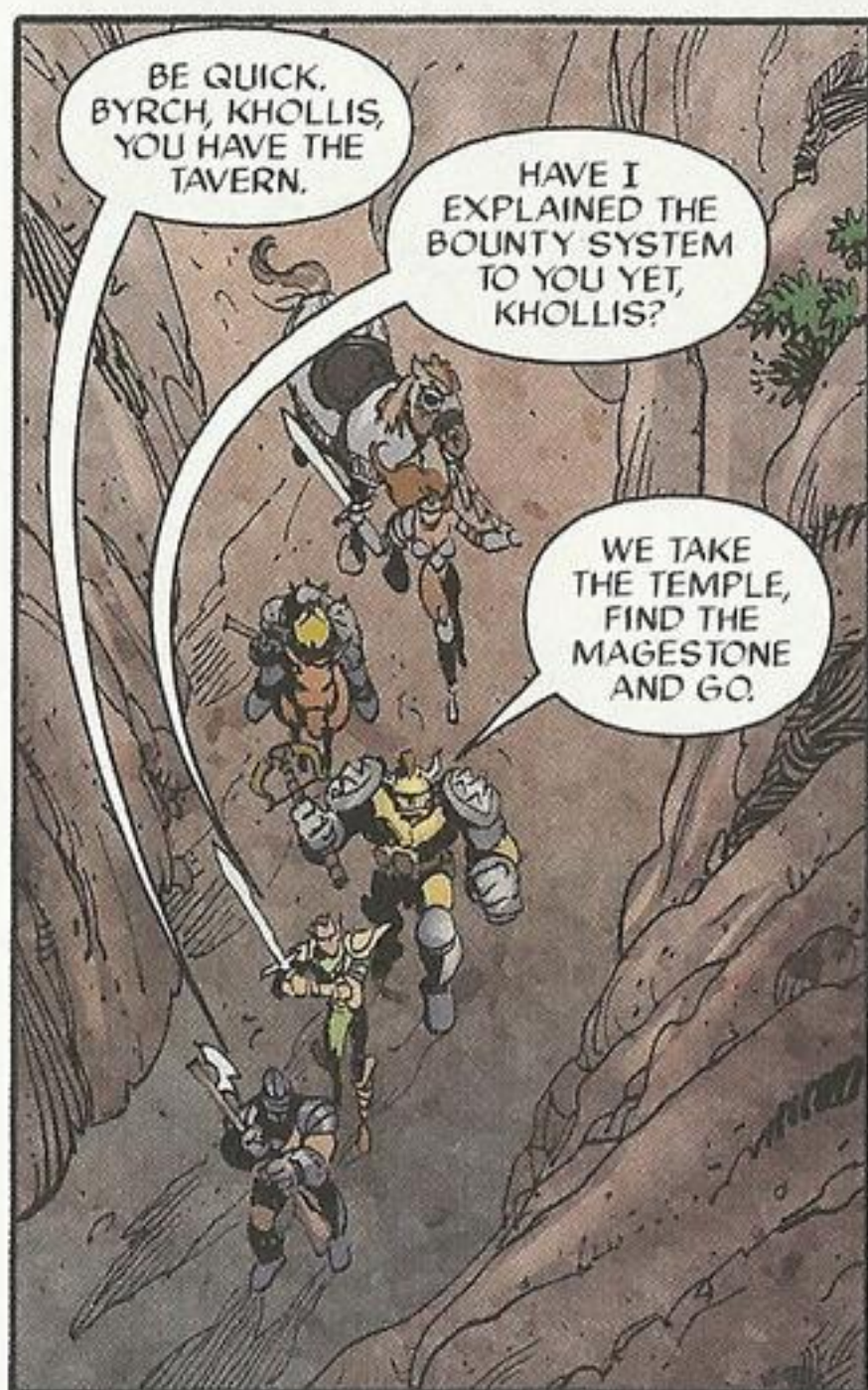
ROWAN
HAS SAVED
MY LIFE. I
OWE HER.

I'LL DIE
BEFORE I
LET HER GET
HURT.

DON'T LET
HER GET HURT.
DYING WON'T
STOP ME FROM
PUNISHING
YOU.







CRASH

IN THE NAME
OF THE MIGHTY
BLACKWYN, I, THE
FEARED CRYSTAL
WAR... HEY, YOU'RE
RUINING MY
ENTRANCE,
DWARF!

NEXT TIME,
DON'T BLOCK
THE DOOR.

HAD TO,
OTHERWISE
THEY WOULD
ESCAPE.

SO MUCH
FOR THE
PLAN....





BONE
GOLEM!
FALL BACK,
AURIJIA!

HAVE AT
THEM, PET.
DESTROY MY
ENEMIES!

SHE'S NOT
LISTENING.
BYRCH, KHOLLIS,
GET OUT HERE!







→ FACTIONS ←

ATLANTIS GUILD



THE ATLANTIS GUILD LIES AT THE CENTER OF THE ATLANTIAN EMPIRE. ENHANCED BY MAGESTONE, THEIR MAGICAL TECHNOMANTIC WEAPONS POWER THEIR CAMPAIGN TO MAINTAIN THE EMPIRE'S DOMINANCE.

ELEMENTAL LEAGUE



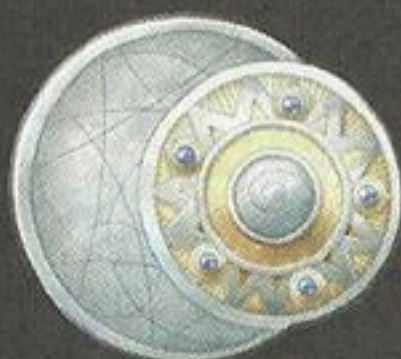
THE ELEMENTAL LEAGUE, FOUNDED BY ELVEN MAGES, IS A POWERFUL ALLIANCE OF ELVES, CENTAURS, TROLLS, AND DRAGONS WHO WIELD THE MAGIC OF LIVING ESSENCE TO FIGHT TO PROTECT THE NATURAL BEAUTY OF THE LAND.

NECROPOLIS SECT



THE NECROPOLIS SECT, WITH ITS ARMIES OF VAMPIRES AND ZOMBIES, USES THE MAGIC OF THE DEAD TO RULE THE LIVING, FEEDING OFF THE DEATH AND DESTRUCTION OF THE REBELLION.

BLACK POWDER REBELS



THE BLACK POWDER REBELS ARE A COALITION OF HUMANS AND DWARVES WHO HAVE SURVIVED SLAVERY IN ATLANTIAN MAGESTONE STRIP MINES. USING GUNPOWDER WEAPONS AND STEAM-POWERED TOOLS AND VEHICLES, THEY STRUGGLE AGAINST THE TYRANNY OF ATLANTIS.

ORC RAIDERS



THE ORC RAIDERS SWEEP DOWN FROM THE NORTHERN STEPPES EACH YEAR, PLUNDERING THE LAND. AS THE CHAOS OF THE BLACK POWDER REBELLION SPREADS, THE ORCS SEE A NEW OPPORTUNITY TO MURDER AND PILLAGE THEIR MORE CIVILIZED NEIGHBORS.

KNIGHTS IMMORTAL



THE KNIGHTS IMMORTAL ARE THE ELVEN ELITE, CHARGED WITH A MISSION TO PROTECT THEIR MOUNTAIN STRONGHOLD FROM INVADERS. WHO-OR WHAT THEY PROTECT IS A MYSTERY.

DRACONUM



THE DRACONUM ARE WANDERING WARRIORS WITH A SPIRITUAL MISSION: TO EVOLVE TO A HIGHER FORM THROUGH COMBAT. THEIR INTEREST IN THE CONFLICT OF THE LAND REMAINS AN ENIGMA.

SHYFT



THE SHYFT USE THEIR EMPATHIC POWERS TO MANIPULATE THE MAGE SPAWN FOR THEIR OWN PURPOSES. STEALTHY AND SLY, THEY HIDE AWAY IN RUINS THAT DOT THE LANDSCAPE AND WIELD THEIR POWER FROM AFAR.



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